

## Section IV. Field Protective Mask Firing Exercise

This exercise evaluates a Marine's ability to engage stationary targets accurately using offset aiming techniques while wearing a field protective mask. Marines apply immediate/remedial action as necessary.

### 13401. Range Preparation

- a. **Range Requirement.** The range must have a 200- and 300-yard capability.
- b. **Supply List.** See table 13-4.
- c. **Ammunition Requirement.** The field protective mask firing exercise requires 20 rounds of ammunition per Marine.

d. **Communications Requirements.** Live fire communications requirements must comply with MCO P3570.2\_. Communications gear or hand and arm signals among range personnel must be planned and used throughout the exercise.

e. **Safety Requirements.** Safety requirements must comply with MCO P3570.2\_ and local SOPs.

f. **Evaluation Requirement.** Marines must achieve a minimum score of 7 hits out of 14 rounds. Stage one of the live fire is not evaluated.

**Table 13-4. Field Protective Mask Firing Exercise Supply List.**

Description	Quantity per Firing Point	NSN
Rifle Target "E"	1	6920-00-600-6874
Hearing Protection	1 set	not applicable
Black Pastors	1 roll	6920-00-165-6354
White Pastors	1 roll	6920-00-172-3572
5" Spotters	4	6920-00-713-8254
Spindle, Spotter	4	6920-00-713-8257

## 13402. Course of Fire

### Drill #1 (Dry Fire/Simulation)

Distance	Target	Time Limit	# of Dry Fires	Manner Fired
<b>Stage 1</b>				
200 yds	"E"	20 secs	2	Standing
200 yds	"E"	20 secs	2	Standing to Kneeling
200 yds	"E"	20 secs	2	Standing to Prone
200 yds	"E"	30 secs	4	2 Standing 2 Kneeling
<b>Stage 2</b>				
300 yds	"E"	20 secs	2	Prone
300 yds	"E"	20 secs	2	Prone

### Drill #2 (Live Fire Evaluation)

Distance	Target	Time Limit	# of Rounds	Manner Fired
<b>Stage 1</b>				
300 yds	"E"	30 secs	3	Prone
300 yds	"E"	30 secs	3	Prone
<b>Stage 2</b>				
300 yds	"E"	20 secs	2	Standing to Prone
300 yds	"E"	20 secs	2	Standing to Prone
<b>Stage 3</b>				
200 yds	"E"	20 secs	2	Standing
200 yds	"E"	20 secs	2	Standing to Kneeling
200 yds	"E"	20 secs	2	Standing to Prone
200 yds	"E"	30 secs	4	2 Standing 2 Kneeling

## 13403. Range Commands

### Drill #1 (Dry Fire/Simulation)

**COMMAND:** *"Relay \_\_\_ move to the 200-yard ready line and prepare a hasty sling. (Pause) Don and clear your field protective mask."*

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

————— **Note** —————

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready."*

————— **Note** —————

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your 'E' target appears, dry fire two shots standing in a time limit of 20 seconds."*

**COMMAND:** *"When your 'E' target appears, dry fire two shots kneeling in a time limit of 20 seconds."*

**COMMAND:** *"When your 'E' target appears, dry fire two shots prone in a time limit of 20 seconds."*

**COMMAND:** *"When your 'E' target appears, dry fire two shots standing then two shots kneeling in a time limit of 30 seconds. Then place your weapon in **condition 4**."*

**COMMAND:** *"Sling arms."*

————— **Note** —————

When all weapons are in **condition 4**, Marines move back to the 300-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 300-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready. (Pause) Assume the prone position."*

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**Note**

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Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your 'E' target appears, dry fire two shots prone in a time limit of 20 seconds. Remain in the prone position."*

**COMMAND:** *"When your 'E' target appears, dry fire two shots prone in a time limit of 20 seconds. Place your weapon **incondition 4**."*

**COMMAND:** *"Relay \_\_\_ move off the firing line and remove your field protective mask."*

**Drill #2 (Live Fire Evaluation)**

**COMMAND:** *"Relay \_\_\_ move to the 300-yard ready line and prepare a hasty sling. (Pause) Fill 2 magazines with 10 rounds each. (Pause) Don and clear your field protective mask."*

**COMMAND:** *"Relay \_\_\_ move to the 300-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

**COMMAND:** *"With a magazine of 10 rounds, load. (Pause) Make ready. (Pause) Assume a prone position."*

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**Note**

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Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your 'E' target appears, fire three shots prone in a time limit of 30 seconds. Remain in the prone position."*

**COMMAND:** *"Standby for your groups."*

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**Note**

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Allow Marines to complete firing.

**COMMAND:** *"Groups on the right? Groups on the left?"*

**COMMAND:** *"When your 'E' target appears, fire three shots from the prone position in a time limit of 30 seconds."*

**COMMAND:** *"Standby for your groups."*

**COMMAND:** *"Groups on the right? Groups on the left?"*

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**Note**

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"When your 'E' target appears, fire two shots prone in a time limit of 20 seconds."*

**COMMAND:** *"When your 'E' target appears, fire two shots prone in a time limit of 20 seconds. Then reload with a magazine of 10 rounds."*

**COMMAND:** *"Assume the tactical carry."*

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**Note**

When all weapons are reloaded to **condition 1**, Marines, while staying on line, advance to the 200-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

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**Note**

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"When your target appears, fire two shots standing in a time limit of 20 seconds."*

**COMMAND:** *"When your target appears, fire two shots kneeling in a time limit of 20 seconds."*

**COMMAND:** *"When your target appears, fire two shots prone in a time limit of 20 seconds."*

**COMMAND:** *"When your target appears, fire two shots standing then two shots kneeling in a time limit of 30 seconds."*

**COMMAND:** *"Unload, show clear."*

**COMMAND:** *"Relay \_\_\_ move off the firing line and remove your field protective mask."*

## Section V. Multiple Target Engagement Exercise

This exercise helps Marines practice and evaluate supported and unsupported firing positions and multiple target engagement techniques. Marines perform immediate/remedial action as necessary.

### 13501. Range Preparation

- a. **Range Requirement.** The range must have a 200- and 300-yard capability.
- b. **Supply List.** See table 13-5.
- c. **Ammunition Requirement.** The multiple target engagement exercise requires 32 rounds of ammunition per Marine.

d. **Communications Requirements.** Live fire communications requirements must comply with MCO P3570.2\_. Communications gear or hand and arm signals among range personnel must be planned and used throughout the exercise.

e. **Safety Requirements.** Safety requirements must comply with MCO P3570.2\_ and local SOPs.

f. **Evaluation Requirement.** Marines must achieve a minimum score of 18 hits out of 32 rounds.

**Table 13-5. Multiple Target Engagement Exercise Supply List**

Description	Quantity per Firing Point	NSN
Rifle Target "E"	1	6920-00-600-6874
"F" Target Repair Center	1	6920-00-610-9086
Hearing Protection	1 set	not applicable
Black Pastes	1 roll	6920-00-165-6354
White Pastes	1 roll	6920-00-172-3572
5" Spotters	4	6920-00-713-8254
Spindle, Spotter	4	6920-00-713-8257

### 13502. Course of Fire

#### Drill #1 (Dry Fire/Simulation)

Distance	Target	Time Limit	# of Dry Fires	Manner Fired
<b>Stage 1</b>				
200 yds	2 "E"	15 secs	4	2 Standing 2 Standing
200 yds	2 "F"	15 secs	4	2 Standing to Kneeling 2 Kneeling
200 yds	2 "F"	15 secs	4	2 Standing to Prone 2 Prone
<b>Stage 2</b>				
200 yds	2 "E"	15 secs	4	2 Standing 2 Standing
200 yds	2 "F"	15 secs	4	2 Standing to Kneeling 2 Kneeling
200 yds	2 "F"	15 secs	4	2 Standing to Prone 2 Prone
<b>Stage 3</b>				
300 yds	2 "E"	15 secs	4	2 Standing to Prone 2 Prone (Supported)
300 yds	2 "E"	15 secs	4	2 Standing to Prone 2 Prone (Supported)

#### Drill #2 (Live Fire Evaluation)

Distance	Target	Time Limit	# of Rounds	Manner Fired
<b>Stage 1</b>				
300 yds	2 "E"	15 secs	4	2 Standing to Prone 2 Prone (Supported)
300 yds	2 "E"	15 secs	4	2 Standing to Prone 2 Prone (Supported)
<b>Stage 2</b>				
200 yds	2 "E"	15 secs	4	2 Standing 2 Standing
200 yds	2 "F"	15 secs	4	2 Standing to Kneeling 2 Kneeling

Distance	Target	Time Limit	# of Rounds	Manner Fired
200 yds	2 "F"	15 secs	4	2 Standing to Prone 2 Prone
<b>Stage 3</b>				
200 yds	2 "E"	15 secs	4	2 Standing 2 Standing
200 yds	2 "F"	15 secs	4	2 Standing to Kneeling 2 Kneeling
200 yds	2 "F"	15 secs	4	2 Standing to Prone 2 Prone

### 13503. Range Commands

#### Drill #1 (Dry Fire/Simulation)

**COMMAND:** *"Relay \_\_\_ move to the 200-yard ready line and prepare a hasty sling."*

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned targets. (Pause) Assume the tactical carry."*

#### Note

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready."*

#### Note

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your targets appear, dry fire two shots standing on each 'E' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, dry fire two shots kneeling on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, dry fire two shots prone on each 'F' target in a time limit of 15 seconds. Then place your weapon in **condition 4**."*

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready."*

————— **Note** —————

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your targets appear, dry fire two shots standing on each 'E' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, dry fire two shots kneeling on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, dry fire two shots prone on each 'F' target in a time limit of 15 seconds. Then place your weapon in **condition 4**."*

**COMMAND:** *"Sling arms."*

————— **Note** —————

When all weapons are in **condition 4**, Marines move back to the 300-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 300-yard firing line and cover down on your assigned targets. (Pause) Assume the tactical carry."*

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready."*

————— **Note** —————

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your targets appear, dry fire two shots prone supported on each 'E' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, dry fire two shots prone supported on each 'E' target in a time limit of 15 seconds. Then place your weapon in **condition 4**."*

**COMMAND:** *"Relay \_\_\_ move off the firing line."*

## Drill #2 (Live Fire Evaluation)

**COMMAND:** *"Relay \_\_\_ move to the 300-yard ready line and prepare a hasty sling. (Pause) Fill 2 magazines with 12 rounds each and 1 magazine with 8 rounds."*

**COMMAND:** *"Relay \_\_\_ move to the 300-yard firing line and cover down on your assigned targets. (Pause) Assume the tactical carry."*

### Note

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"With a magazine of eight rounds, load. (Pause) Make ready."*

### Note

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your targets appear, fire two shots prone supported on each 'E' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, fire two shots prone supported on each 'E' target in a time limit of 15 seconds. Reload your weapon with a magazine of 12 rounds."*

**COMMAND:** *"Assume the tactical carry."*

### Note

When all weapons are reloaded to **condition 1**, Marines, while staying on line, advance to the 200-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned targets. (Pause) Assume the alert."*

**COMMAND:** *"When your targets appear, fire two shots standing on each 'E' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, fire two shots kneeling on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, fire two shots prone on each 'F' target in a time limit of 15 seconds. Reload your weapon with a magazine of 12 rounds."*

**COMMAND:** *"When your targets appear, fire two shots standing on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, fire two shots kneeling on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"When your targets appear, fire two shots prone on each 'F' target in a time limit of 15 seconds."*

**COMMAND:** *"Unload, show clear."*

**COMMAND:** *"Relay \_\_\_ move off the firing line."*

## Section VI. Moving Target Engagement Exercise

This exercise evaluates a Marine's ability to engage moving targets accurately in a fixed time period. It will also test a Marine's ability to apply the fundamentals of marksmanship while engaging moving targets. Marines perform immediate/remedial action as necessary.

### 13601. Range Preparation

a. **Range Requirement.** The range must have a 100- and 200-yard capability.

b. **Supply List.** See table 13-6.

c. **Ammunition Requirement.** The moving target engagement exercise requires 12 rounds of ammunition per Marine.

d. **Communications Requirements.** Live communications requirements must comply with MCO P3570.2\_. Communications gear or hand and arm signals among range personnel must be planned and used throughout the exercise.

e. **Safety Requirements.** Safety requirements comply with MCO P3570.2\_ and local SOPs.

f. **Evaluation Requirement.** Marines must achieve a minimum score of 8 hits out of 12 rounds.

**Table 13-6. Moving Target Engagement Exercise Supply List**

Description	Quantity per Firing Point	NSN
Rifle Target "E"	1	6920-00-600-6874
Hearing Protection	1 set	not applicable
Black Pastors	1 roll	6920-00-165-6354
5" Spotters	4	6920-00-713-8254
Spindle, Spotter	4	6920-00-713-8257

## 13602. Course of Fire

### Drill #1 (Dry Fire/Simulation)

Distance	Target	Time Limit	# of Fires	Manner Fired
<b>Stage 1</b>				
100 yds	"E"	20 secs	4	Standing: 2 L-R, 2 R-L
100 yds	"E"	20 secs	4	Kneeling: 2 L-R, 2 R-L
<b>Stage 2</b>				
200 yds	"E"	30 secs	4	Prone: 2 L-R, 2 R-L (Supported)

### Drill #2 (Live Fire Evaluation)

Distance	Target	Time Limit	# of Rounds	Manner Fired
<b>Stage 1</b>				
200 yds	"E"	30 secs	4	Prone: 2 L-R, 2 R-L (Supported)
<b>Stage 2</b>				
100 yds	"E"	20 secs	4	Kneeling: 2 L-R, 2 R-L
100 yds	"E"	20 secs	4	Standing: 2 L-R, 2 R-L

## 13603. Range Commands

### Drill #1 (Dry Fire/Simulation)

**COMMAND:** *"Relay \_\_\_ move to the 100-yard ready line and prepare a hasty sling."*

**COMMAND:** *"Relay \_\_\_ move to the 100-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

#### Note

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready."*

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**Note**

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Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your target appears, dry fire two shots standing on the 'E' target in a time limit of 10 seconds."*

**COMMAND:** *"When your target appears, dry fire two shots standing on the 'E' target in a time limit of 10 seconds."*

**COMMAND:** *"When your target appears, dry fire two shots kneeling on the 'E' target in a time limit of 10 seconds. Remain in the kneeling position."*

**COMMAND:** *"When your target appears, dry fire two shots kneeling on the 'E' target in a time limit of 10 seconds. Place your weapon in **ircondition 4**."*

**COMMAND:** *"Sling arms."*

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**Note**

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When all weapons are in **condition 4**, Marines move back to the 200-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

**COMMAND:** *"With an empty magazine, load. (Pause) Make ready. (Pause) Assume the prone."*

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**Note**

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Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your target appears, dry fire two shots prone supported on the 'E' target in a time limit of 15 seconds. Remain in the prone position."*

**COMMAND:** *"When your target appears, dry fire two shots prone supported on the 'E' target in a time limit of 15 seconds. Place your weapon in **condition 4**."*

**COMMAND:** *"Relay \_\_\_ move off the firing line."*

**Drill #2 (Live Fire Evaluation)**

**COMMAND:** *"Relay \_\_\_ move to the 200-yard ready line and prepare a hasty sling. (Pause) Fill one magazine with four rounds and one magazine with eight rounds."*

**COMMAND:** *"Relay \_\_\_ move to the 200-yard firing line and cover down on your assigned target. (Pause) Assume the tactical carry."*

————— **Note** —————

Marines should search and assess after each target engagement. They should move from the prone to the kneeling, then to the standing position, then assume the alert. PMI/coaches must remind Marines of this procedure if they do not perform it.

**COMMAND:** *"With a magazine of four rounds, load. (Pause) Make ready." (Pause) Assume the prone."*

————— **Note** —————

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When your target appears, fire two shots prone supported on the 'E' target in a time limit of 15 seconds. Remain in the prone position."*

**COMMAND:** *"When your target appears, fire two shots prone supported on the 'E' target in a time limit of 15 seconds. Reload your weapon with a magazine of eight rounds."*

**COMMAND:** *"Assume the tactical carry."*

————— **Note** —————

When all weapons are reloaded to **condition 1**, have Marines, while staying on line, advance to the 100-yard ready line.

**COMMAND:** *"Relay \_\_\_ move to the 100-yard firing line and cover down on your assigned target. (Pause) Assume the alert. (Pause) Assume the kneeling."*

**COMMAND:** *"When your target appears, fire two shots kneeling on the 'E' target in a time limit of 10 seconds. Remain in the kneeling position."*

**COMMAND:** *"When your target appears, fire two shots kneeling on the 'E' target in a time limit of 10 seconds."*

**COMMAND:** *"When your target appears, fire two shots standing on the 'E' target in a time limit of 10 seconds."*

**COMMAND:** *"When your target appears, fire two shots standing on the 'E' target."*

**COMMAND:** *"Unload, show clear."*

**COMMAND:** *"Relay \_\_\_\_ move off the firing line."*

## Section VII. Unknown Distance Firing Exercise

This exercise evaluates a Marine's ability to estimate the distance to a target by visual methods. It also evaluates a Marine's ability to take cover, reload the rifle, and apply a hasty sight setting to engage targets at various distances. Marines perform immediate/remedial action as necessary.

### 13701. Range Preparation

a. **Range Requirement.** The range must have a 500-yard capability. Terrain determines exact placement of the targets.

b. **Supply List.** See table 13-7.

c. **Ammunition Requirement.** The unknown distance firing exercise requires 16 rounds of ammunition per Marine.

d. **Communications Requirements.** Live fire communications requirements must comply with MCO P3570.2\_. Communications gear or hand and arm signals among range personnel must be planned and used throughout the exercise.

e. **Safety Requirements.** Safety requirements must comply with MCO P3570.2\_ and local SOPs.

f. **Evaluation Requirement.** Marines must obtain a score of 8 hits out of 16 rounds.

**Table 13-7. Unknown Distance Firing Exercise Supply List.**

Description	Quantity per Firing Point	NSN
Rifle Target "E"	12	6920-00-600-6874
"F" Target Repair Center	12	6920-00-610-9086
Hearing Protection	1 set	not applicable

## 13702. Course of Fire

### Drill #1 (Dry Fire/Simulation: 16 Rounds, 12 Targets, 8 Minutes)

Time Limit	Target Location (yds)	Manner Fired
<b>Stage 1</b> 2 min	300, 400, 200	Rooftop
<b>Stage 2</b> 2 min	300, 350, 200	Window
<b>Stage 3</b> 2 min	500, 300, 150	Rubble Pile
<b>Stage 4</b> 2 min	350, 250, 300	Bunker Aperture

### Drill #2 (Live Fire Evaluation: 16 Rounds, 12 Targets, 8 Minutes)

Time Limit	Target Location (yds)	Manner Fired
<b>Stage 1</b> 2 min	300, 400, 200	Rooftop
<b>Stage 2</b> 2 min	300, 350, 200	Window
<b>Stage 3</b> 2 min	500, 300, 150	Rubble Pile
<b>Stage 4</b> 2 min	350, 250, 300	Bunker Aperture

## 13703. Range Commands

### Drill #1 (Dry Fire/Simulation)

**COMMAND:** *"Relay \_\_\_ move to the ready line and prepare a hasty sling."*

**COMMAND:** *"Shooter # \_\_\_ move to the starting point and prepare to move to the first field firing position. Assume the tactical carry."*

**COMMAND:** *"This unknown distance dry firing drill will consist of four stages, each allowing 1 minute and 50 seconds for dry firing and 10 seconds movement time between stages. The drill has a total time limit of 8 minutes. You will dry fire three shots in each stage from a different field firing position: rooftop, window, rubble pile, and bunker aperture. There will be three targets per stage at unknown distances between 50 and 500 yards."*

**COMMAND:** *"On the firing line in lane one, with an empty magazine, load. (Pause) Make ready. (Pause) Assume the tactical carry."*

#### ————— Note —————

Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When the first target appears, move to the first field firing position and commence dry firing."*

**COMMAND:** *"When all targets are down, move quickly to the next lane and assume that field firing position. Commence dry firing when the first target appears. Place your weapon in **condition 4**."*

**COMMAND:** *"Relay \_\_\_ move off the firing line."*

### Drill #2 (Live Fire Evaluation)

**COMMAND:** *"Relay \_\_\_ move to the ready line and prepare a hasty sling. (Pause) Fill two magazines with eight rounds each."*

**COMMAND:** *"Shooter # \_\_\_ move to the starting point and prepare to move to the first field firing position. Assume the tactical carry."*

**COMMAND:** *"This unknown distance firing drill will consist of four stages, each allowing 1 minute and 50 seconds for firing and 10 seconds movement time between stages. The drill has a total time limit of 8 minutes. You will fire each stage from a different field firing position: rooftop, window, rubble pile, and bunker aperture. There will be three targets per stage at unknown distances between 50 and 500 yards. You have a total of 16 rounds to engage 12 targets and will reload once at your own discretion."*

**COMMAND:** *"On the firing line in lane one, with a magazine of eight rounds, load. (Pause) Make ready. (Pause) Assume the tactical carry."*

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**Note**

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Allow coaches time to observe and correct the procedures for the load before giving the command "make ready." The "make ready" should only be given when the entire relay has completed the load.

**COMMAND:** *"When the first target appears, move to the first field firing position and commence firing."*

**COMMAND:** *"When all targets are down, move quickly to the next lane and assume the field firing position. Commence firing when the first target appears."*

**COMMAND:** *"Unload, show clear, and move off the firing line."*

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**Note**

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When Marines have completed the four stages, the tower NCO/scorekeeper announces scores for each Marine by number.